

You don't have to throw your SDI baby away with the bathwater.

End-user case studies on deployments of all sizes, as well as post-deployment considerations

Kevin Salvidge – Leader Europe Limited

IP SHOWCASE™
Leader



Disclaimer

The following presentations features real life events.

No customer have been named, to prevent any potential embracement.

Reference Source

Unlike BB/TLS in the SDI world, PTP comes with a number parameters, that if incorrect configured, can result in unexpected an unpleasant affects to your IP operations.

Leader

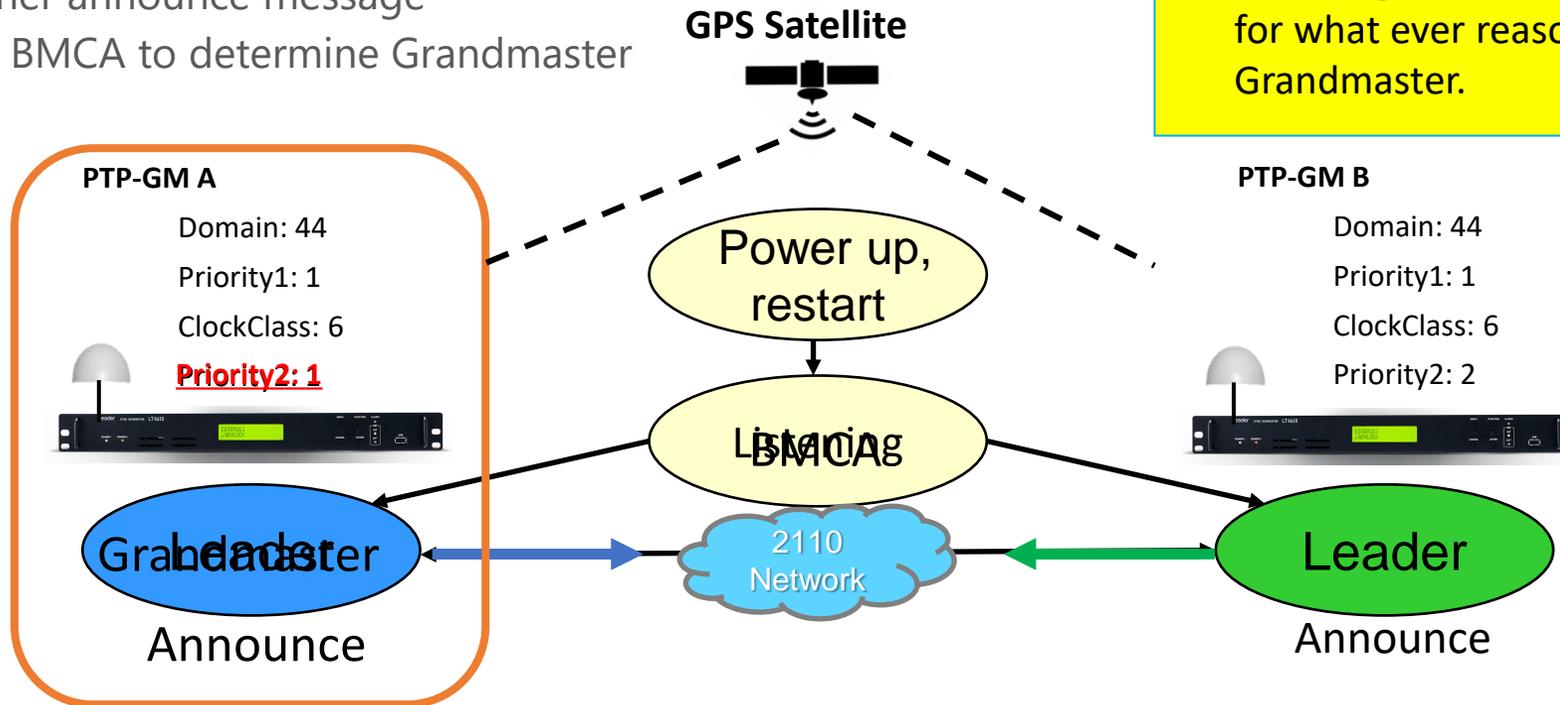
Best Master Clock Algorithm



- BMCA (Best Master Clock Algorithm)
 - Who is Grandmaster?
 - When devices powered on
 - PTP Devices Listen
 - Gather announce message
 - Use BMCA to determine Grandmaster

➤ A key to the resiliency of the PTP is the BMCA.

➤ The BMCA allows a Leader to automatically become the Grandmaster or take over the duties of Grandmaster when the previous Grandmaster loses its GPS, gets disconnected due to a switch fault, or for what ever reason is unable to continue as Grandmaster.



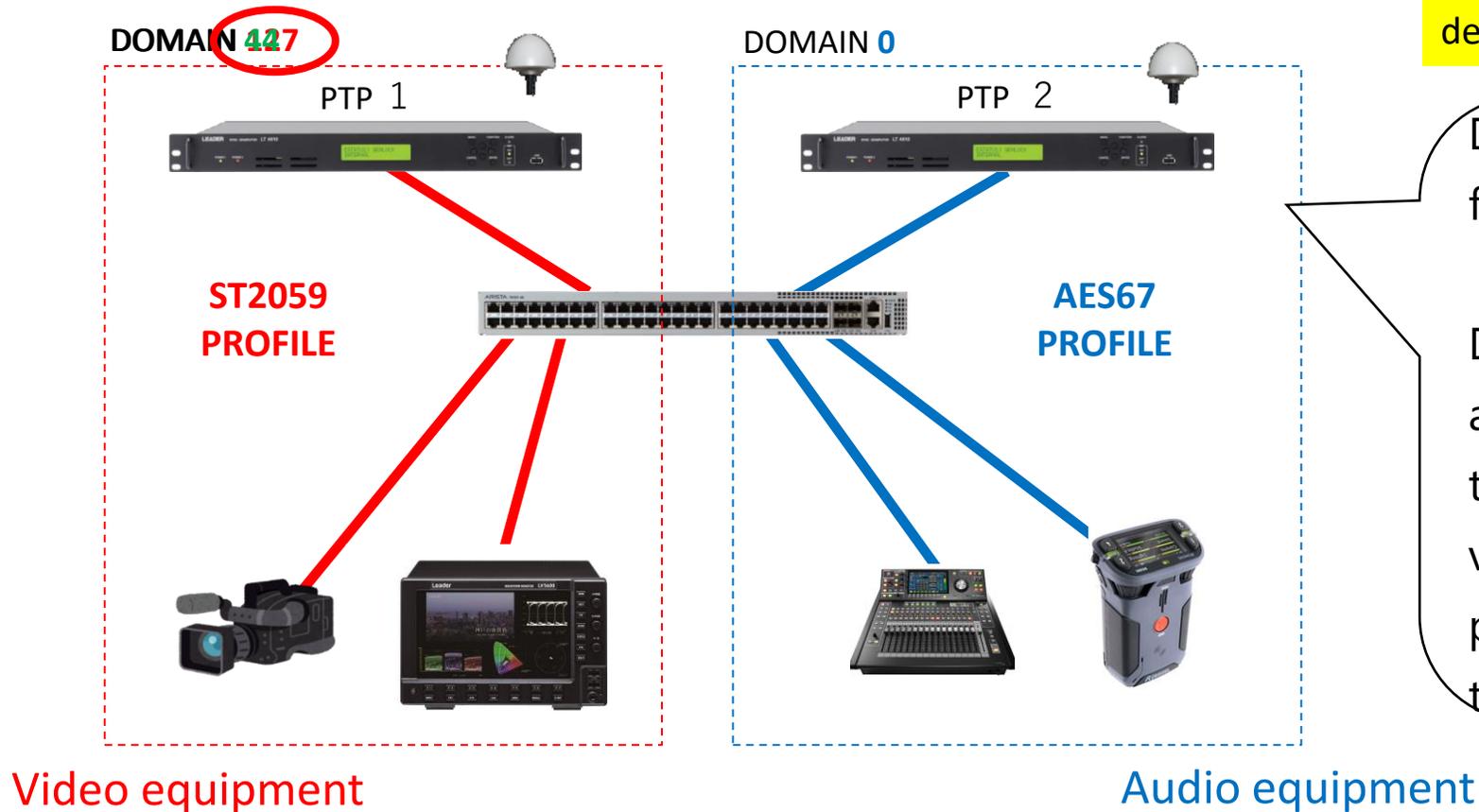
- System configuration with Domain divided
 - Some audio equipment only supports the profile of AES 67

Domains are for use of multiple PTP services simultaneously with one physical Ethernet connection.

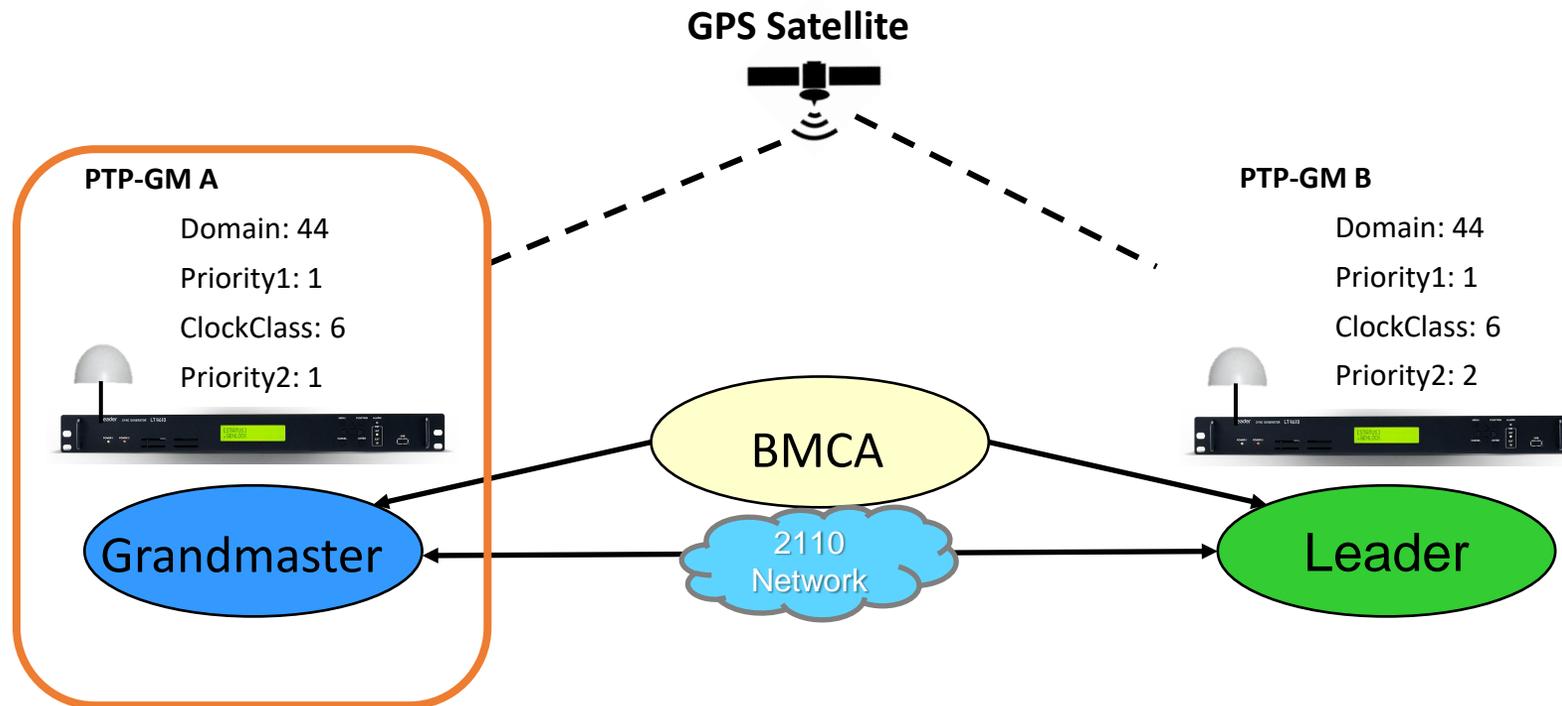
PTP operation is performed between devices having the same DOMAIN.

Domain 0 is used by Audio services for audio reference.

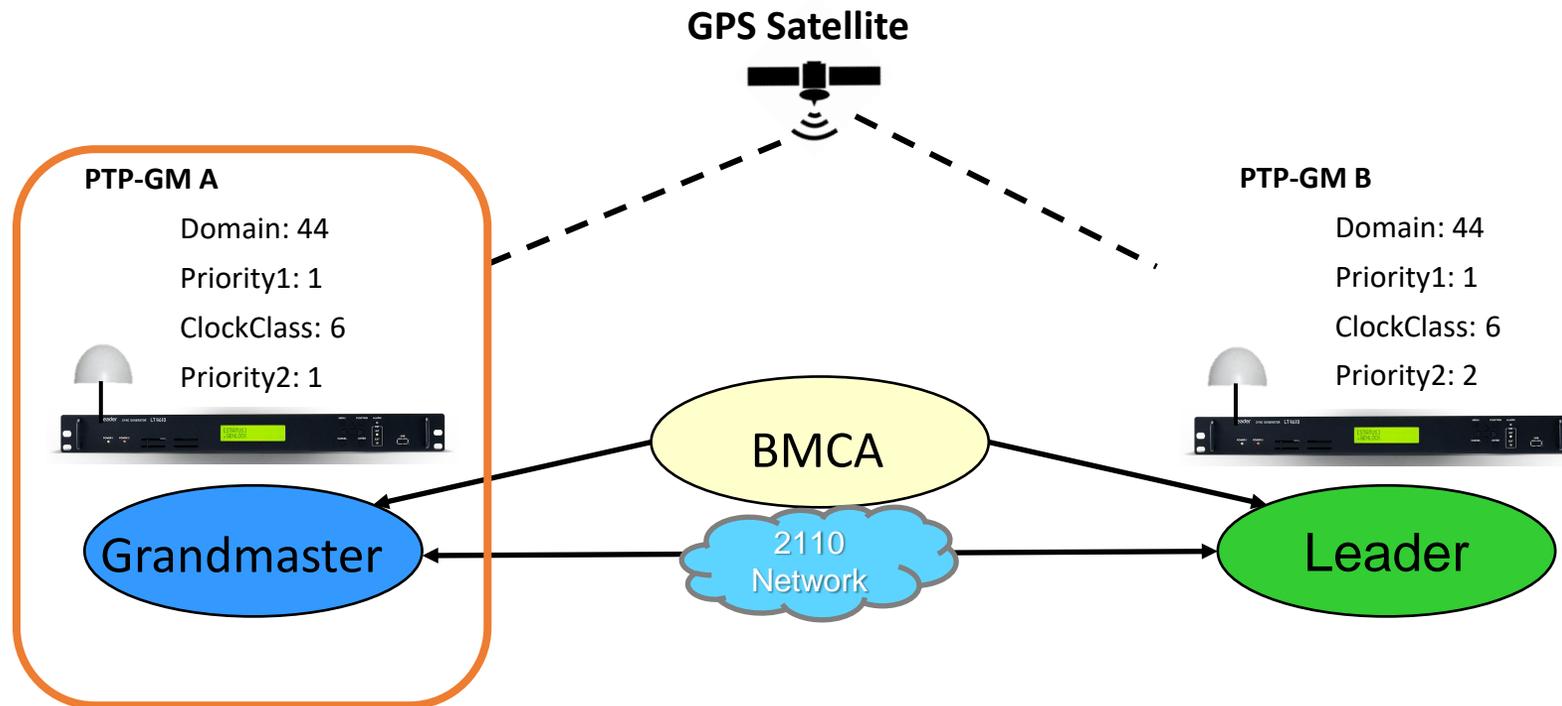
Domain 127 is the default for PTP, so any new equipment that is added to the network could be a Grandmaster via BMCA on Domain 127, so it is possible to have the new equipment take over without you knowing it.



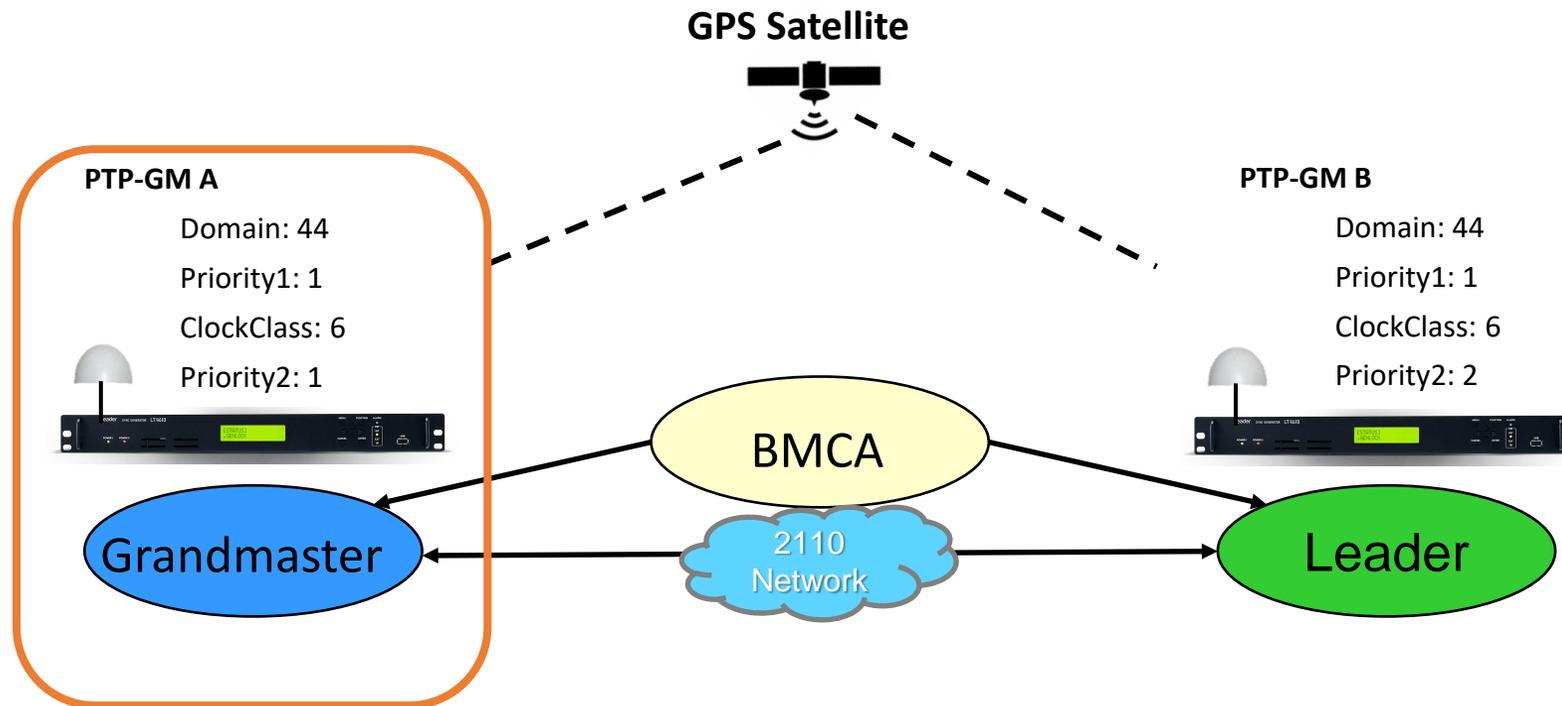
- If the Leader does not see an Announce message from a better clock within the Announce Time Out Interval, then it takes over the role of Grandmaster.



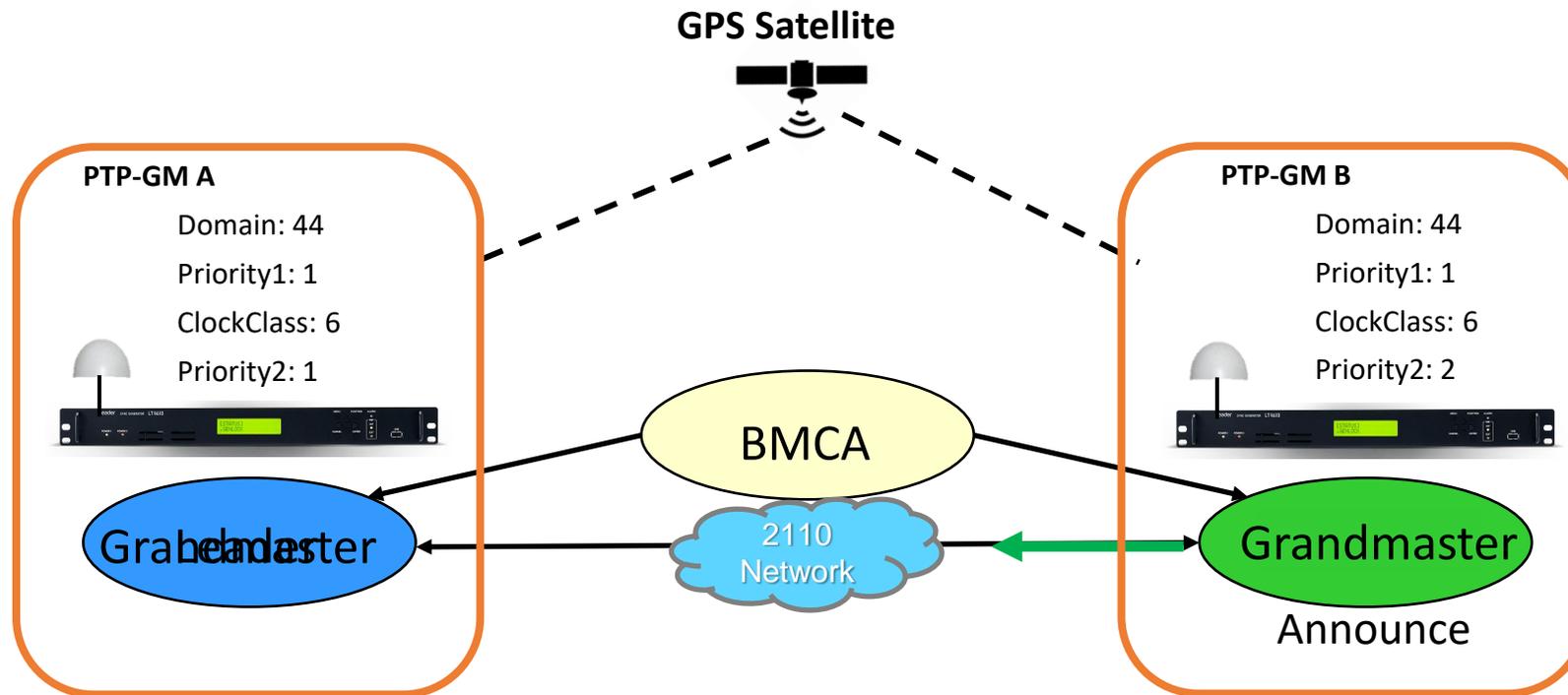
- This runs continuously so Leader capable devices are constantly on the look out for the possible loss of the current Grandmaster.



- For this reason, you want the network detection timeout to be longer than the Time out interval of the BMCA (Grandmaster / Leader)



- If you don't, then the Leader capable devices will keep jumping to the conclusion that the Grandmaster has gone away and they need to take over.



Leader

Larger 2110 Leaf and Spine

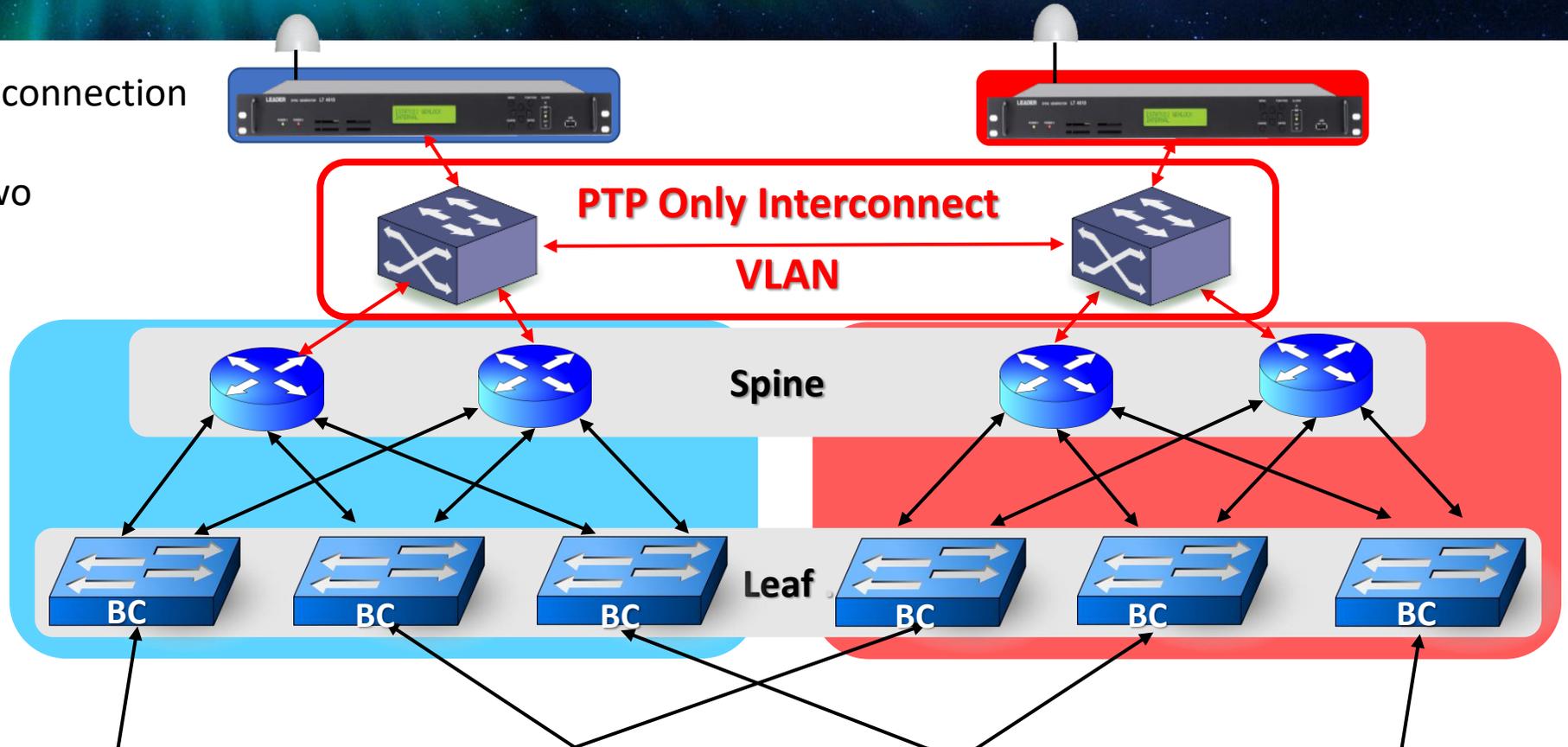


In an Air Gap Network the only connection between networks is the PTP communication between the two Grandmaster and the Leader

Each Leaf connects to every Spine in its own network

Each South bound Leaf Port is a Boundary Clock

Ensure the B/Cs add elections take place at the feeder switch level not over down the media network



NOTE: For Spine / Leaf network architectures the Leaf ports connected to PTP follower endpoints should always stay in Master state.

Configure this CLI to ensure they will always stay as masters, even if the Follower is misconfigured or a GM is accidentally connected under this port.

1920x1080/50I YCbCr(422) 10bit IP A TIME: 17:05:44

EVENT LOG LIST SAMPLE No.874 << NOW LOGGING >>

874: 2022/06/22 17:04:17	IP2 LINK UP	
873: 2022/06/22 17:04:17	IP2 LINK UP	GMID:00-09-0d-ff-fe-01-0a-c2,PTP Clac...
872: 2022/06/22 17:04:13	IP2 LINK UP	
871: 2022/06/22 17:04:13	IP2 LINK UP	GMID:28-af-fd-ff-fe-d9-9d-9b,PTP Clock...
870: 2022/06/22 17:04:07	IP1 LINK UP	GMID:00-09-0d-ff-fe-01-0a-c2,
869: 2022/06/22 17:00:29	IP2 LINK UP	
868: 2022/06/22 17:00:29	IP1 LINK UP	
867: 2022/06/22 17:00:29	B 1920x1080/50I	
866: 2022/06/22 17:00:28	B NO SIGNAL	
865: 2022/06/22 17:00:23	B 1920x1080/50I	

FCS	IP CS	UDP CS	
Video1 RTP Sequence	Video2 RTP Sequence	Video3 RTP Sequence	Video4 RTP Sequence
Mbit Stream1	Mbit Stream2	Mbit Stream3	Mbit Stream4
Interval Variation1	Interval Variation2	Interval Variation3	Interval Variation4
PTP Unlock	PTP GMID	PTP ClockClass	
Video1 RTP Timing	Video2 RTP Timing	Video3 RTP Timing	Video4 RTP Timing
Audio1 RTP Timing	Audio2 RTP Timing	Audio3 RTP Timing	Audio4 RTP Timing
ANC1 RTP Timing	ANC2 RTP Timing	ANC3 RTP Timing	ANC4 RTP Timing
Video1 CMAX	Video2 CMAX	Video3 CMAX	Video4 CMAX
Video1 VRX	Video2 VRX	Video3 VRX	Video4 VRX

Leader

Sync Pulse Generators (SPG's)



Primary
SPG

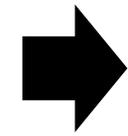


Analog BB
Analog Tri-Level Sync
SD/HD SDI Black
Digital Audio AES/EBU Reference

ECO



Analog BB
Analog Tri-Level Sync
SD/HD SDI Black
Digital Audio AES/EBU Reference



To
Distribution
Amplifiers

Backup
SPG



Leader

Sync Pulse Generators (SPG's) + PTP



GrandMaster

Primary SPG



PTP – SMPE ST 2059 / AES67 / General

To Network Switch

Analog BB
Analog Tri-Level Sync
SD/HD SDI Black
Digital Audio AES/EBU Reference

ECO



To Distribution Amplifiers

Analog BB
Analog Tri-Level Sync
SD/HD SDI Black
Digital Audio AES/EBU Reference

Backup SPG



PTP – SMPE ST 2059 / AES67 / General

To Network Switch

Leader

Sync Pulse Generators (SPG's) + PTP



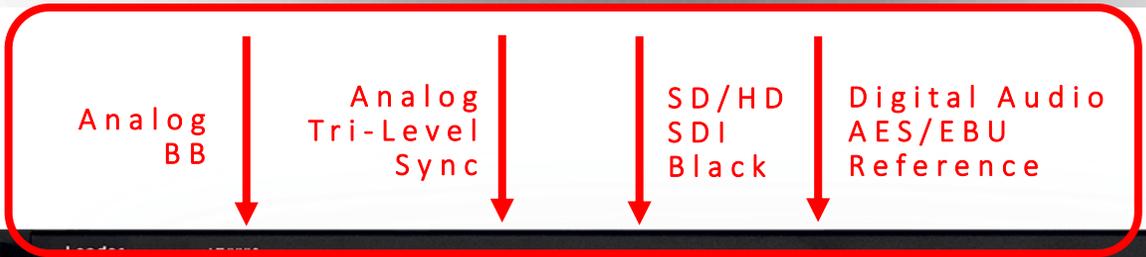
Primary SPG



GrandMaster

PTP – SMPE ST 2059 / AES67 / General

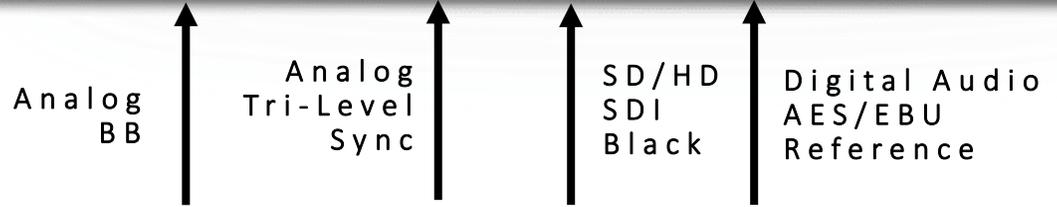
To Network Switch



ECO



To Distribution Amplifiers



Backup SPG



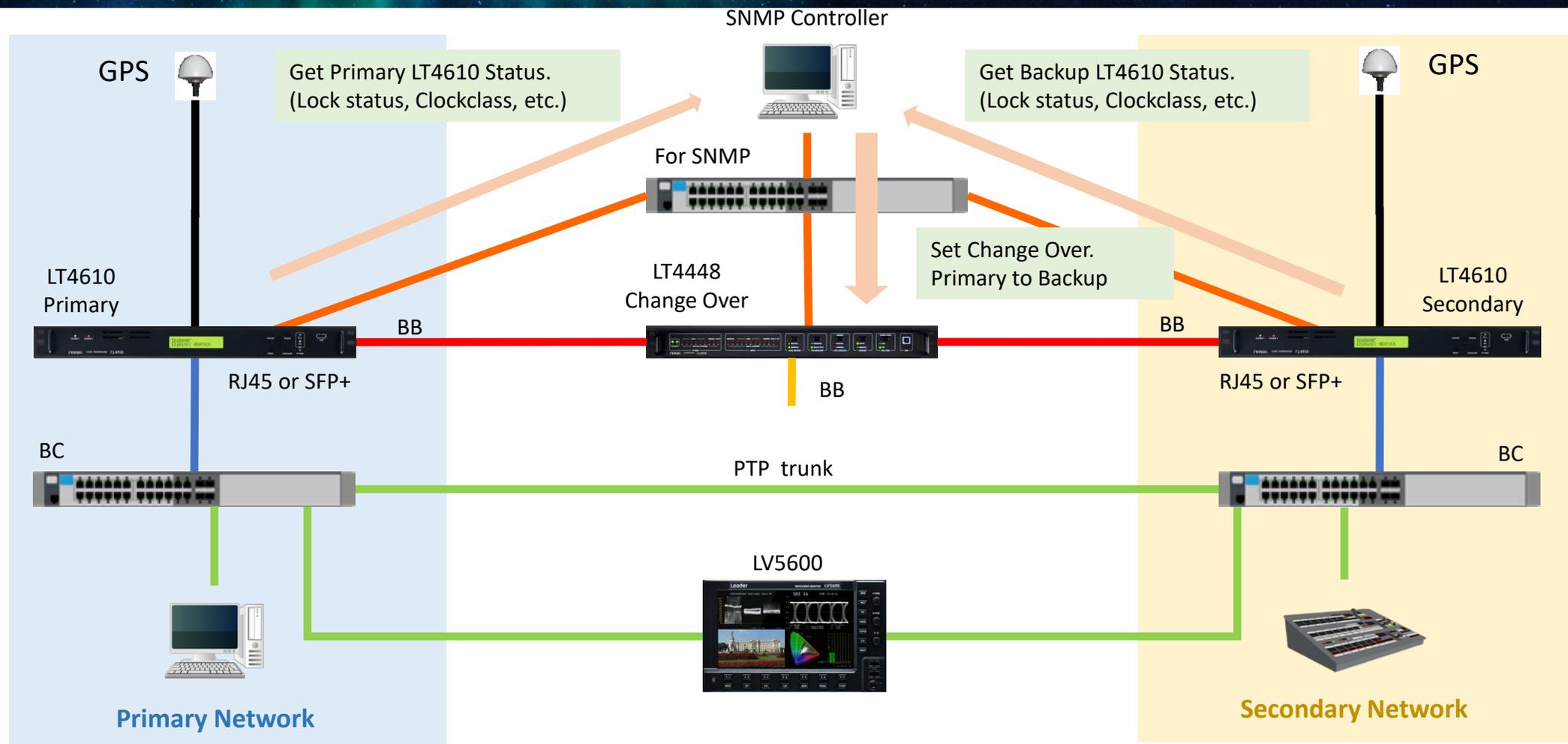
GrandMaster

PTP – SMPE ST 2059 / AES67 / General

To Network Switch

Leader

Sync Pulse Generators (SPG's) + PTP



Leader

Sync Pulse Generators (SPG's) + PTP



Primary SPG



GrandMaster

PTP – SMPE ST 2059 / AES67 / General

To Network Switch

Analog BB

Analog Tri-Level Sync

SD/HD SDI Black

Digital Audio AES/EBU Reference

ECO



To Distribution Amplifiers

Analog BB

Analog Tri-Level Sync

SD/HD SDI Black

Digital Audio AES/EBU Reference

Backup SPG



GrandMaster

PTP – SMPE ST 2059 / AES67 / General

To Network Switch

- Ancillary Data
- Over the years, the SDI “Ancillary Data” system has become the home for lots of things.
 - Some are intrinsic to the video signal
 - Some are independent essences
 - And some have ended up there because it seemed like a good place to put it at the time.

Video Payload ID (VPID) Codes SMPTE ST352

Is carried within the Ancillary data space to assist a device in quickly decoding the video signal.

SMPTE ST2110-20 specifies the transport of uncompressed active video

The Ancillary Data is managed as part of SMPT ST2110-40

Leader Video Payload ID



1920x1080/59.94P YCbCr(422) 10bit	IP A	TIME: 11:45:52
PAYLOAD ID DISPLAY SMPTE ST352		
INTERFACE LINE No.	SDI Output(SDP) 10	ST2110-40
BYTE1	10001001 [89]	10001001 [89]
VERSION ID	SMPTE ST352-2011	SMPTE ST352-2011
PAYLOAD ID	1125(1080) LINE	1125(1080) LINE
DIGITAL INTERFACE	3Gb/s LEVEL-A	3Gb/s LEVEL-A
BYTE2	11001010 [CA]	11001010 [CA]
TRANSPORT STRUCTURE	PROGRESSIVE	PROGRESSIVE
PICTURE STRUCTURE	PROGRESSIVE	PROGRESSIVE
HDR / SDR	SDR	SDR
PICTURE RATE	60/1.001	60/1.001
BYTE3	10000000 [80]	10000000 [80]
ASPECT RATIO	16:9	16:9
H SAMPLING	1920	1920
COLORIMETRY	REC 709	REC 709
SAMPLING STRUCTURE	4:2:2 YCbCr	4:2:2 YCbCr
BYTE4	00000001 [01]	00000001 [01]
CHANNEL ASSIGNMENT	NOT USED	NOT USED
LUMINANCE / COLOR	YCbCr	YCbCr
AUDIO EMB MODE	NOT USED	NOT USED
BIT DEPTH	10BIT	10BIT

- **And now for a new challenge !**
- To assist in the control and switching of IP multicast flows within a broadcast facilities broadcasters are using NMOS Orchestration systems to configure IP receivers.
- They configure receivers by means of **Session Description Protocol (SDP)**.
- **Session Description Protocol** does not deliver any media streams itself but is used between endpoints for negotiating on network metrics, media types and other associated properties.

```
v=0
o=LEADER 1649664978 1649664978 IN IP4 192.168.1.1
s=LV5600 SER05/06
t=0 0
a=group:DUP primary secondary
m=video 5000 RTP/AVP 96
c=IN IP4 239.0.20.1/64
a=rtpmap:96 raw/90000
a=fmtp:96 sampling=YCbCr;
exactframerate=50; colorimetry=BT.2020;
TP=2110TPN; PM=2110BPM
a=source-filter:incl IN IP4 239.0.20.1/64
a=ts-refclk:ptp=IEEE1588-2008:00-0c-17-ff-fe-4c-62-05:127
a=mediaclk:direct=0
a=mid:primary
m=video 5000 RTP/AVP 96
c=IN IP4 239.0.20.1/64
a=fmtp:96 sampling=YCbCr;
exactframerate=50; colorimetry=BT.2020;
TP=2110TPN; PM=2110BPM
a=rtpmap:96 raw/90000
a=source-filter:incl IN IP4 239.0.20.1/64
a=ts-refclk:ptp=IEEE1588-2008:00-0c-17-ff-fe-4c-62-05:127
a=mediaclk:direct=0
a=mid:secondary
```

-20 Video

```
v=0
o=LEADER 1649664978 1649664978 IN IP4 192.168.1.1
s=LV5600 SER05/06
t=0 0
a=group:DUP primary secondary
m=audio 5000 RTP/AVP 100
c=IN IP4 239.0.40.1/64
a=rtpmap:100 smpte291/90000
a=source-filter:incl IN IP4 239.0.40.1 192.168.1.1
a=ts-refclk:ptp=IEEE1588-2008:00-0c-17-ff-fe-4c-62-05:127
a=mediaclk:direct=0
a=mid:primary
m=audio 5000 RTP/AVP 100
c=IN IP4 239.0.40.1/64
a=rtpmap:100 smpte291/90000
a=source-filter:incl IN IP4 239.0.40.1 192.168.1.1
a=ts-refclk:ptp=IEEE1588-2008:00-0c-17-ff-fe-4c-62-05:127
a=mediaclk:direct=0
a=mid:secondary
```

-30 Audio

```
v=0
o=LEADER 1649664978 1649664978 IN IP4 192.168.1.1
s=LV5600 SER05/06
t=0 0
a=group:DUP primary secondary
m=video 5000 RTP/AVP 100
c=IN IP4 239.0.40.1/64
a=rtpmap:100 smpte291/90000
a=source-filter:incl IN IP4 239.0.40.1 192.168.1.1
a=ts-refclk:ptp=IEEE1588-2008:00-0c-17-ff-fe-4c-62-05:127
a=mediaclk:direct=0
a=mid:primary
m=video 5000 RTP/AVP 100
c=IN IP4 239.0.40.1/64
a=rtpmap:100 smpte291/90000
a=source-filter:incl IN IP4 239.0.40.1 192.168.2.1
a=ts-refclk:ptp=IEEE1588-2008:00-0c-17-ff-fe-4c-62-05:127
a=mediaclk:direct=0
a=mid:secondary
```

-40 ANC

Session Description Protocol

- Video
- Audio
- ANC Data

```
v=0
o=- 123456 11 IN IP4 192.168.100.2
s=Example of a SMPTE ST2110-20 signal
i=this example is for 720p video at 59.94
t=0 0
a=recvonly
a=group:DUP primary secondary
```

source address

```
o : session ID:123456 Ver:11
s : session name
i : additional session information
t = 0 0 : permanent session
a = group:dup : Duplication
```

```
m=video 50000 RTP/AVP 112
c=IN IP4 239.100.9.10/32
a=source-filter:incl IN IP4 239.100.9.10 192.168.100.2
a=rtpmap:112 raw/90000
a=fmtp:112 sampling=YCbCr-4:2:2; width=1280; height=720;
exactframerate=60000/1001; depth=10; TCS=SDR; colorimetry=BT709;
PM=2110GPM; SSN=ST2110-20:2017;
a=ts-refclk:ptp=IEEE1588-2008:39-A7-94-FF-FE-07-CB-D0:37
a=mediaclk:direct=0
a=mid:primary
```

Multicast 224.0.0.0 – 239.255.255.255

Video format

Grandmaster ID

PTP domain number

```
m=video 50020 RTP/AVP 112
c=IN IP4 239.101.9.10/32
a=source-filter:incl IN IP4 239.101.9.10 192.168.101.2
a=rtpmap:112 raw/90000
a=fmtp:112 sampling=YCbCr-4:2:2; width=1280; height=720;
exactframerate=60000/1001; depth=10; TCS=SDR; colorimetry=BT709;
PM=2110GPM; SSN=ST2110-20:2017;
a=ts-refclk:ptp=IEEE1588-2008:39-A7-94-FF-FE-07-CB-D0:37
a=mediaclk:direct=0
a=mid:secondary
```

- Session Description Protocol



NMOS CONNECTION LIST (IS-05) NMOS ON

Receiver/Sender	Time	Input	Source	Destination	Response
Audio3 G4	---	-	---	---	---
Audio4 G1	---	-	---	---	---
Audio4 G2	---	-	---	---	---
Audio4 G3	---	-	---	---	---
Audio4 G4	---	-	---	---	---
ANC1	2022/09/02 01:19:27	A	192.168.100.115	239.0.40.1	HTTP/1.1 200 OK
ANC2					


```
s=LV5600 SER05/06
t=0 0
a=group:DUP primary secondary
m=video 5000 RTP/AVP 100
c=IN IP4 239.0.40.1/64
a=rtpmap:100 smpte291/90000
a=source-filter: incl IN IP4 239.0.40.1 192.168.100.115
a=ts-refclk:ptp=IEEE1588-2008:00-0C-17-FF-FE-4C-62-05:44
a=mediaclk:direct=0
a=mid:primary
m=video 5000 RTP/AVP 100
c=IN IP4 239.0.40.1/64
a=rtpmap:100 smpte291/90000
a=source-filter: incl IN IP4 239.0.40.1 192.168.100.120
a=ts-refclk:ptp=IEEE1588-2008:00-0C-17-FF-FE-4C-62-05:44
a=mediaclk:direct=0
a=mid:secondary
```

SDP - ANC

- Session Description Protocol
- Being able to analysis the SDP is vital if an error has occurred in its creation and receivers on the network are unable to connect or display the IP stream.
- The SDP can be copied and exported as a text tile for remote analysis.

1920x1080/59.94P YCbCr(422) 10bit 3G-B-DL EXT **SDI A** TIME: 00:43:23

PAYLOAD ID DISPLAY SMPTE ST352

INTERFACE LINE No.	10, 572
BYTE1	10001010 [8A]
VERSION ID	SMPTE ST352-2011
PAYLOAD ID	1125(1080) LINE
DIGITAL INTERFACE	3Gb/s LEVEL-B-DL
BYTE2	01001010 [4A]
TRANSPORT STRUCTURE	INTERLACED
PICTURE STRUCTURE	PROGRESSIVE
HDR / SDR	SDR
PICTURE RATE	60/1.001
BYTE3	00000000 [00]
ASPECT RATIO	UNKNOWN
H SAMPLING	1920
COLORIMETRY	REC 709
SAMPLING STRUCTURE	4:2:2 YCbCr
BYTE4	00000001 [01]
CHANNEL ASSIGNMENT	DUAL LINK A
LUMINANCE / COLOR	YCbCr
AUDIO EMB MODE	NOT USED
BIT DEPTH	10BIT

1920x1080/59.94P YCbCr(422) 10bit **IP B** TIME: 00:42:00

PAYLOAD ID DISPLAY SMPTE ST352

INTERFACE LINE No.	SDI Output(SDP) 10
BYTE1	10001001 [89]
VERSION ID	SMPTE ST352-2011
PAYLOAD ID	1125(1080) LINE
DIGITAL INTERFACE	3Gb/s LEVEL-A
BYTE2	11001010 [CA]
TRANSPORT STRUCTURE	PROGRESSIVE
PICTURE STRUCTURE	PROGRESSIVE
HDR / SDR	SDR
PICTURE RATE	60/1.001
BYTE3	10000000 [80]
ASPECT RATIO	16:9
H SAMPLING	1920
COLORIMETRY	REC 709
SAMPLING STRUCTURE	4:2:2 YCbCr
BYTE4	00000001 [01]
CHANNEL ASSIGNMENT	NOT USED
LUMINANCE / COLOR	YCbCr
AUDIO EMB MODE	NOT USED
BIT DEPTH	10BIT

SDI Video Payload ID

SDP Video Payload ID

- Session Description Protocol
- In 'True Hybrid' operation, the Leader can display both the SDI Payload ID and the SDP to allow easy comparisons.

PAYLOAD ID DISPLAY SMPTE ST352

INTERFACE LINE No.	10
BYTE1	10001001 [B9]
VERSION ID	SMPTE ST352-2011
PAYLOAD ID	1125(1080) LINE
DIGITAL INTERFACE	3Gb/s LEVEL-A
BYTE2	11001010 [CA]
TRANSPORT STRUCTURE	PROGRESSIVE
PICTURE STRUCTURE	PROGRESSIVE
HDR / SDR	SDR
PICTURE RATE	60/1.001
BYTE3	00000000 [00]
ASPECT RATIO	UNKNOWN
H SAMPLING	1920
COLORIMETRY	REC 709
SAMPLING STRUCTURE	4:2:2 YCbCr
BYTE4	00000001 [01]
CHANNEL ASSIGNMENT	NOT USED
LUMINANCE / COLOR	YCbCr
AUDIO EMB MODE	NOT USED
BIT DEPTH	10BIT

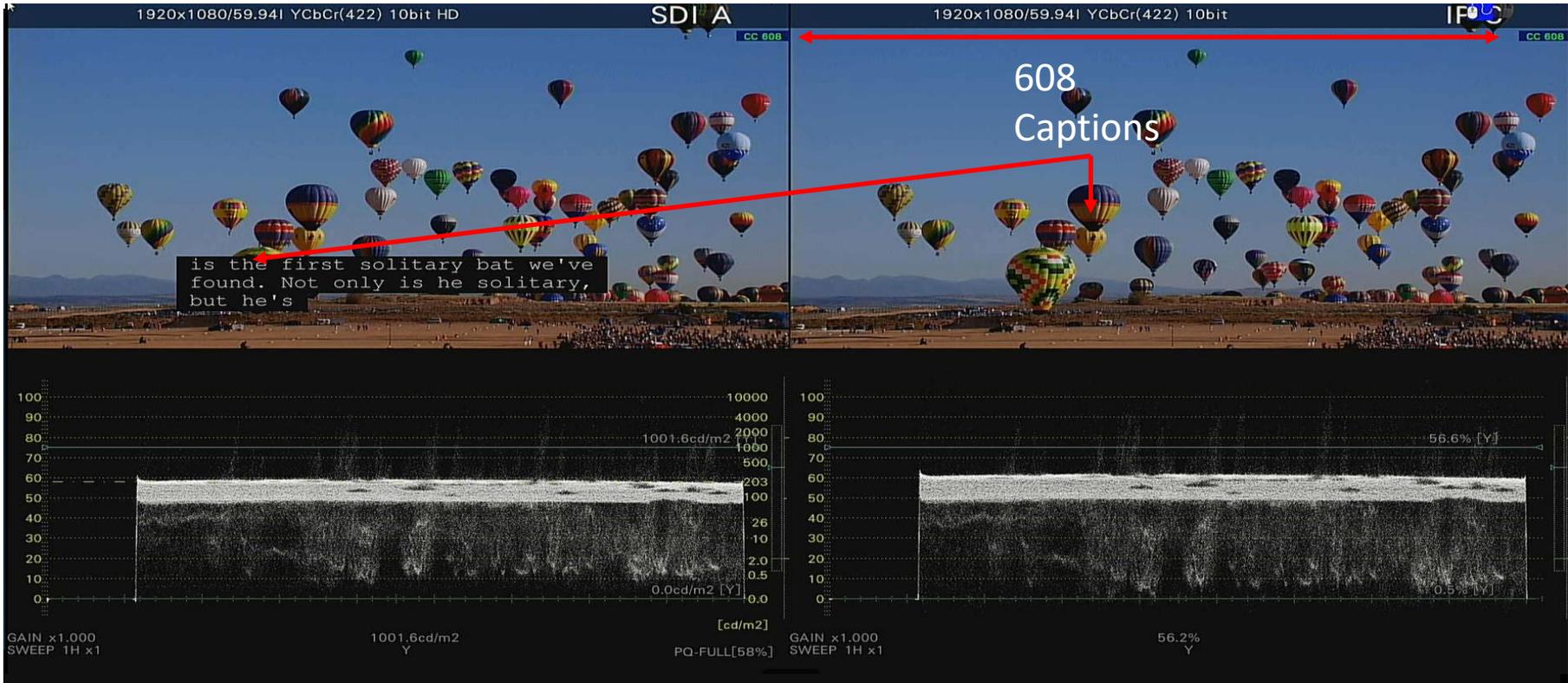
PAYLOAD ID DISPLAY SMPTE ST352

INTERFACE LINE No.	10
BYTE1	10000101 [B5]
VERSION ID	SMPTE ST352-2011
PAYLOAD ID	1125(1080) LINE
DIGITAL INTERFACE	1.485Gb/s
BYTE2	00001010 [0A]
TRANSPORT STRUCTURE	INTERLACED
PICTURE STRUCTURE	INTERLACED
HDR / SDR	SDR
PICTURE RATE	60/1.001
BYTE3	00100000 [20]
ASPECT RATIO	16:9
H SAMPLING	1920
COLORIMETRY	REC 709
SAMPLING STRUCTURE	4:2:2 YCbCr
BYTE4	00000001 [01]
CHANNEL ASSIGNMENT	NOT USED
LUMINANCE / COLOR	YCbCr
AUDIO EMB MODE	NOT USED
BIT DEPTH	10BIT

- Session Description Protocol
- The same applies to ANC Data Analysis of -40 ANC Data stream and SDI embedded audio

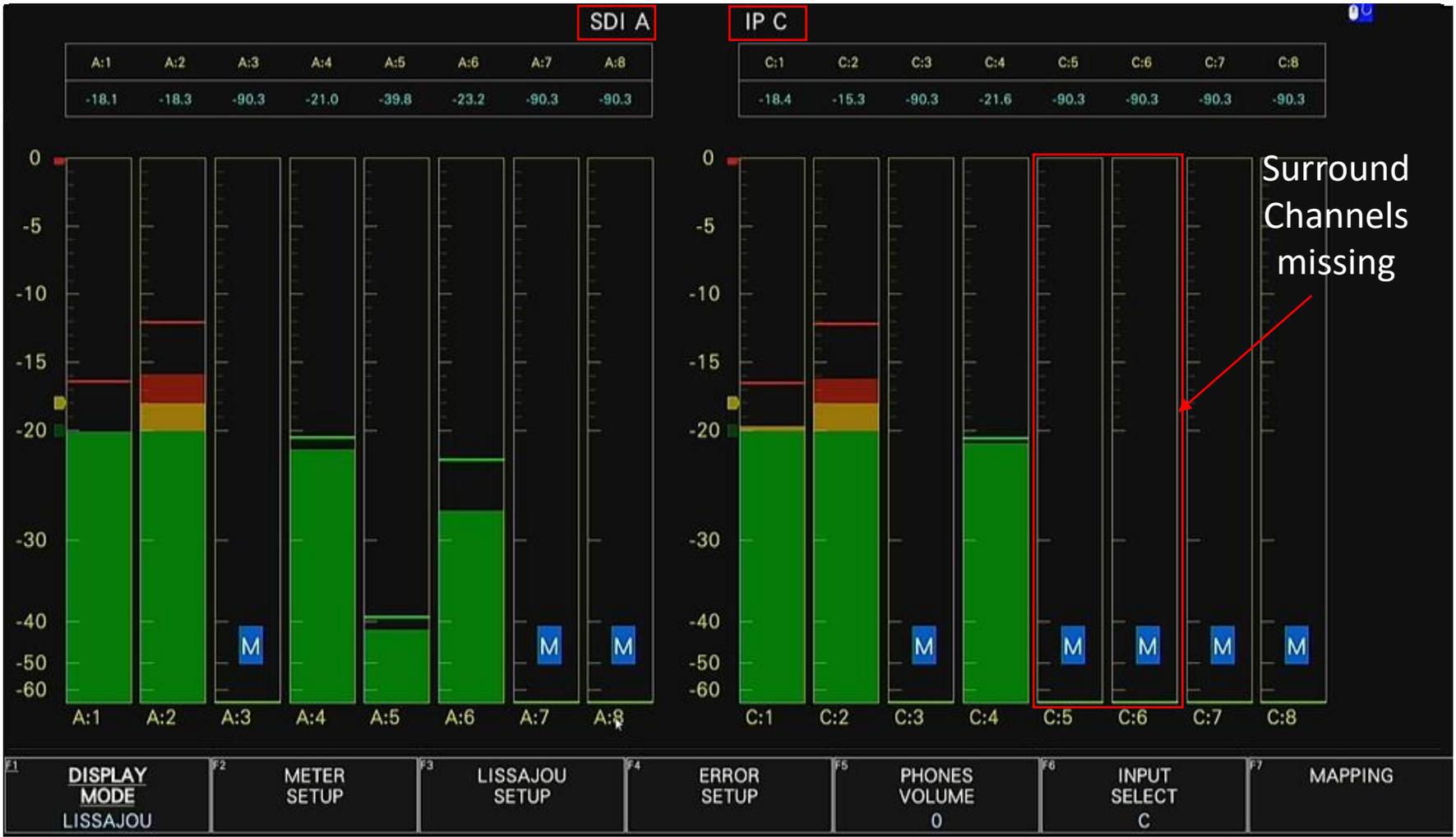
Leader

You don't have to



Day-to-Day Operations

- 'True Hybrid' operation allows you to ensure ancillary data like closed captions are present.
- Multiple analysis tools like PIC and WFM can be displayed in both IP and SDI.



Day-to-Day Operations

- The same applies to Audio Analysis of -30 or -31 audio stream and SDI embedded audio.



IP to SDI Gateways

Test and Measurement products have always acted as gateways in broadcasters' facilities.

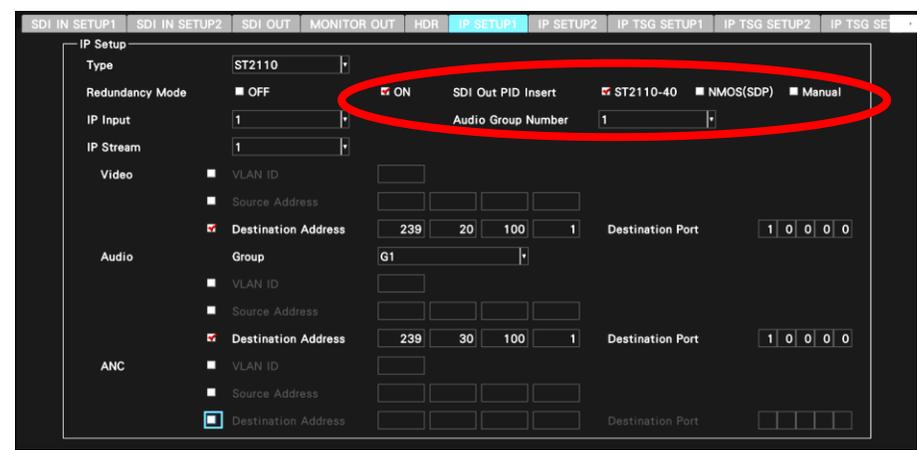
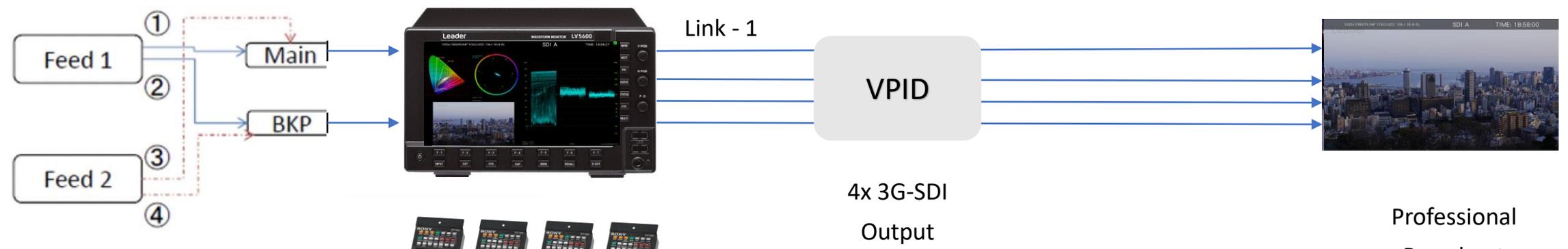
Now, with the introduction of IP, they are continuing to fulfil this role.

Leader

You don't have to



2022-7



Professional Broadcast Monitor

Vision Engineer in an IP World

It's not uncommon for Vision Engineers to have to control multiple cameras and this involves rapidly switching between cameras sources.

Leader

You don't have to

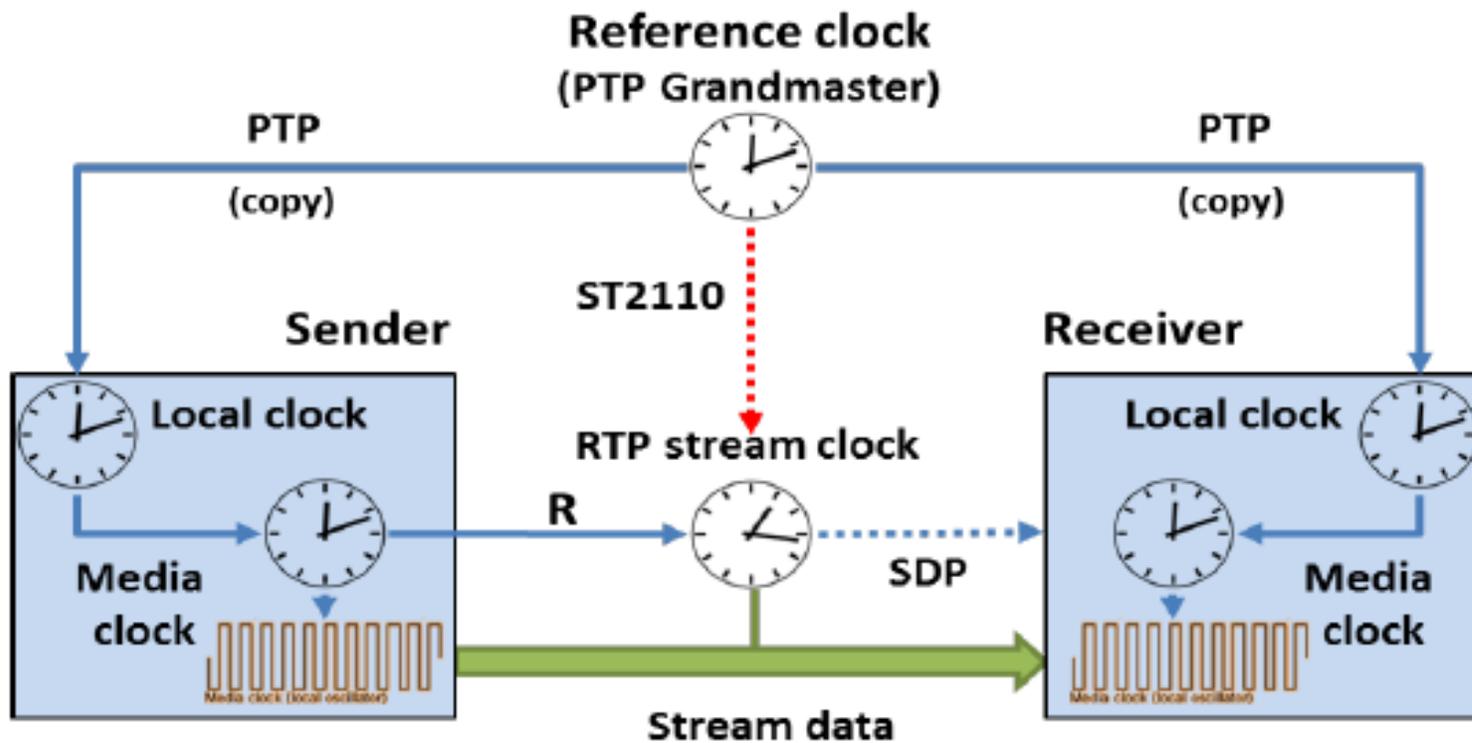


Day-to-Day Operations

- Vision Engineers expect the same performance from IP test and measurement products, as they previously enjoyed with SDI.
- They also don't care if the video source is IP or SDI, their job is to match the images, irrespective of underlying infrastructure.

Audio-to-Video Synchronization

Also known as lip sync refers to the relative timing of audio (sound) and video (image) parts during playout.

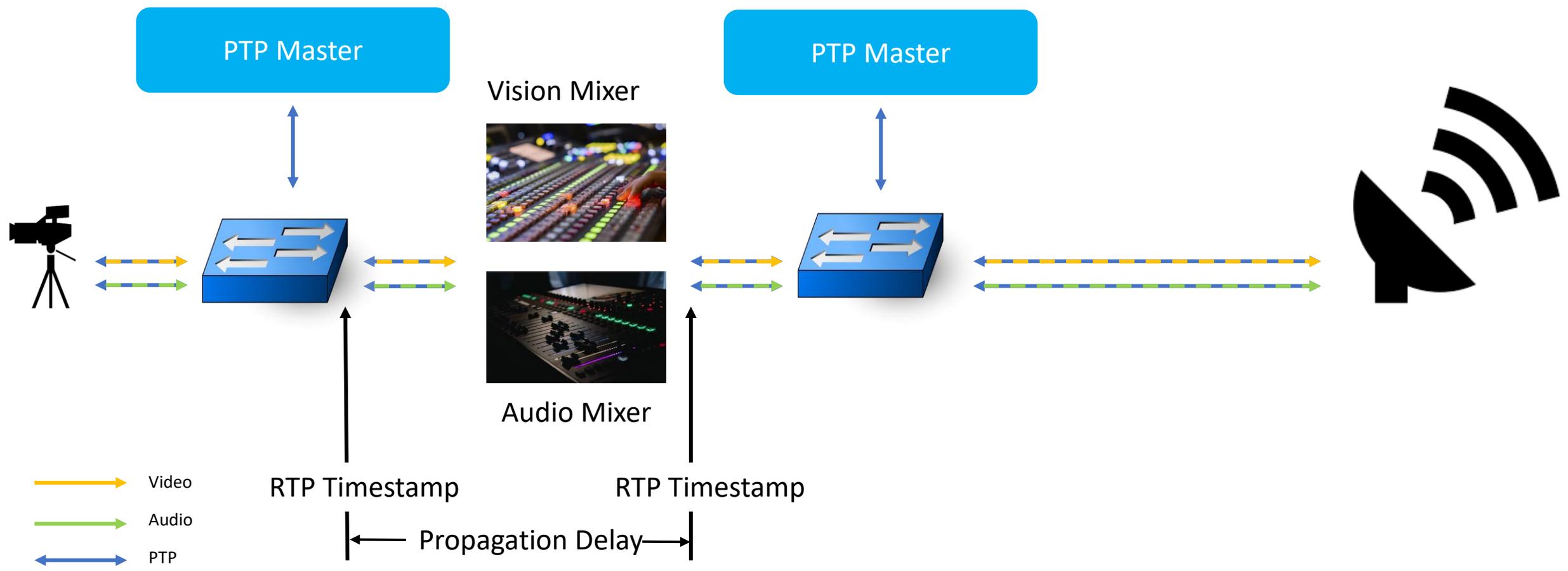


Day-to-Day Operations

- It can be confirmed whether video, audio and ANC essences are synchronized with PTP by comparing the timing information of the PTP and the RTP timestamp.
- The transmitting side transmits the stream according to the time of the PTP and the receiving side reproduces in accordance with the time of PTP.

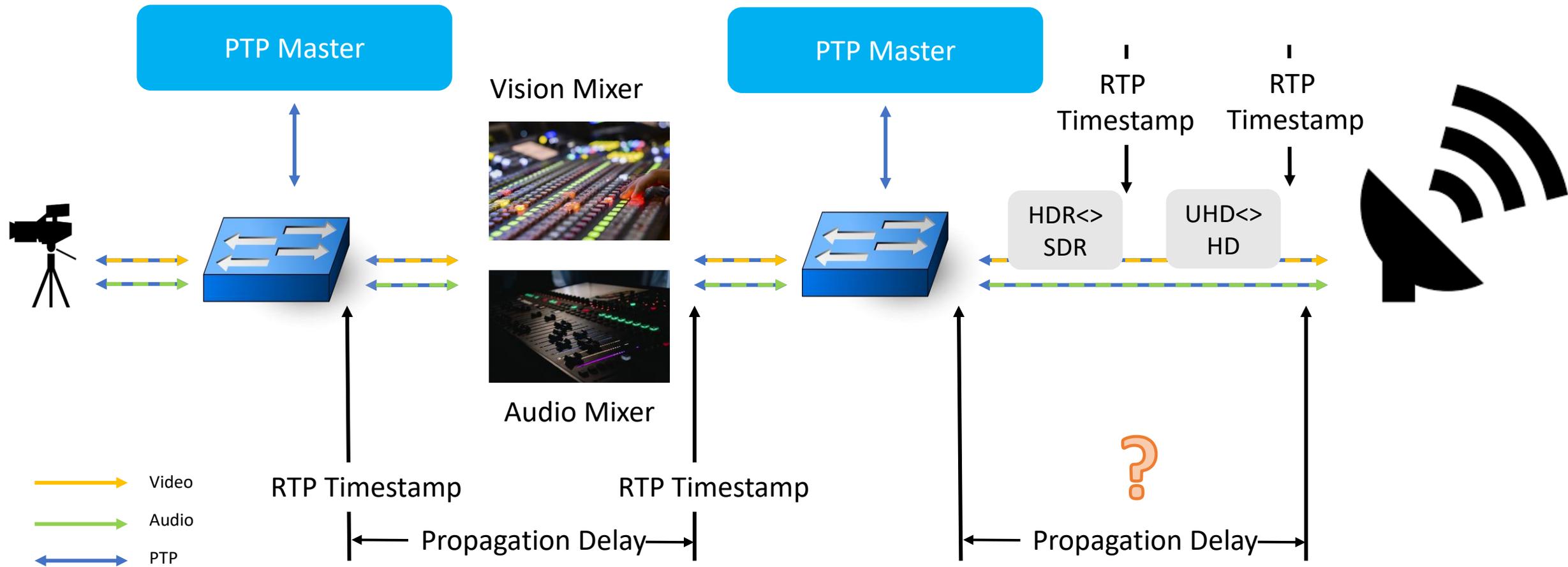
Leader

You don't have to



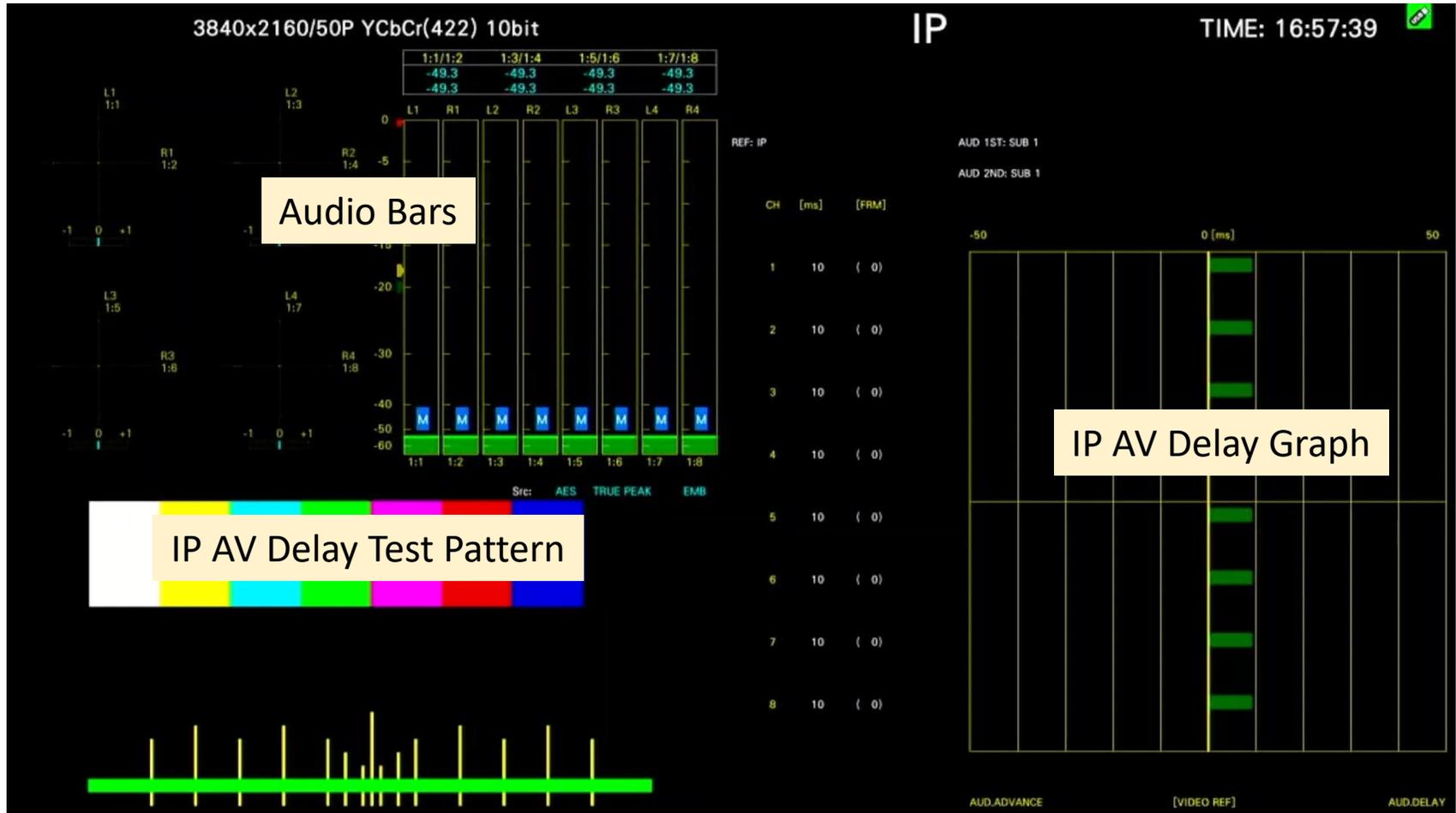
Leader

You don't have to



Leader

You don't have to

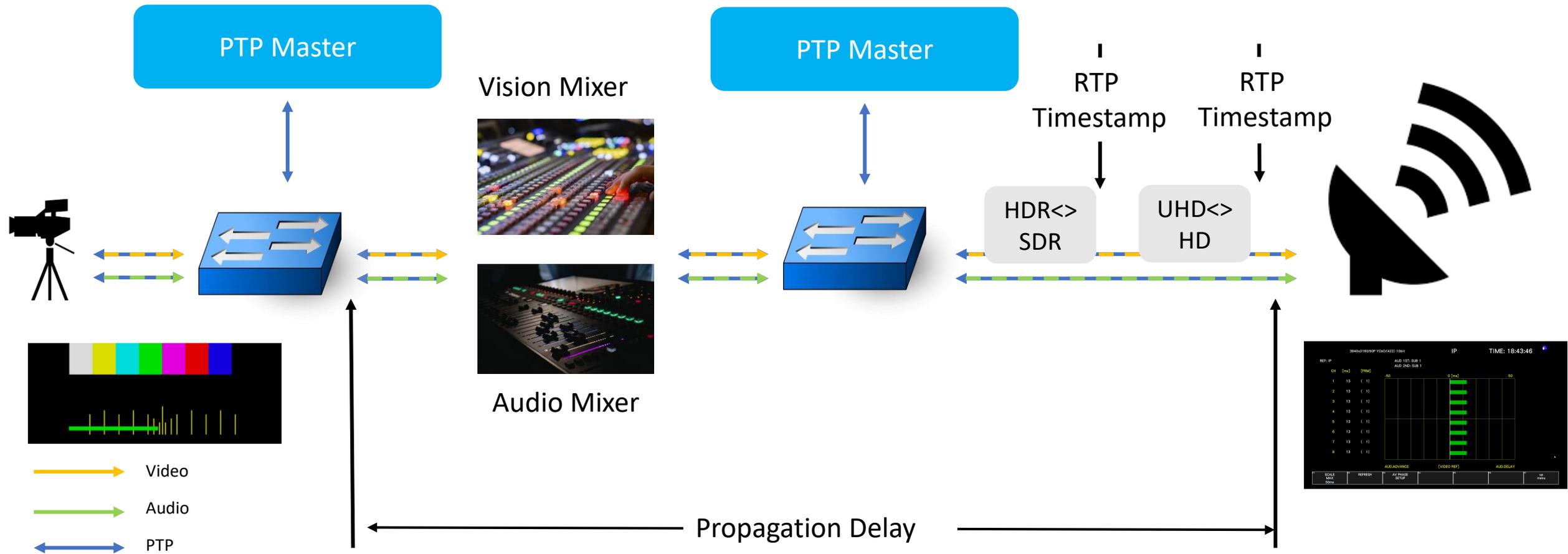


Day-to-Day Operations

- Using an IP AV Delay test pattern allows broadcasters to accurately identify the AV Delay.
- The IP AV Delay Graph displays the Audio Lead/Lag for each individual audio channel.

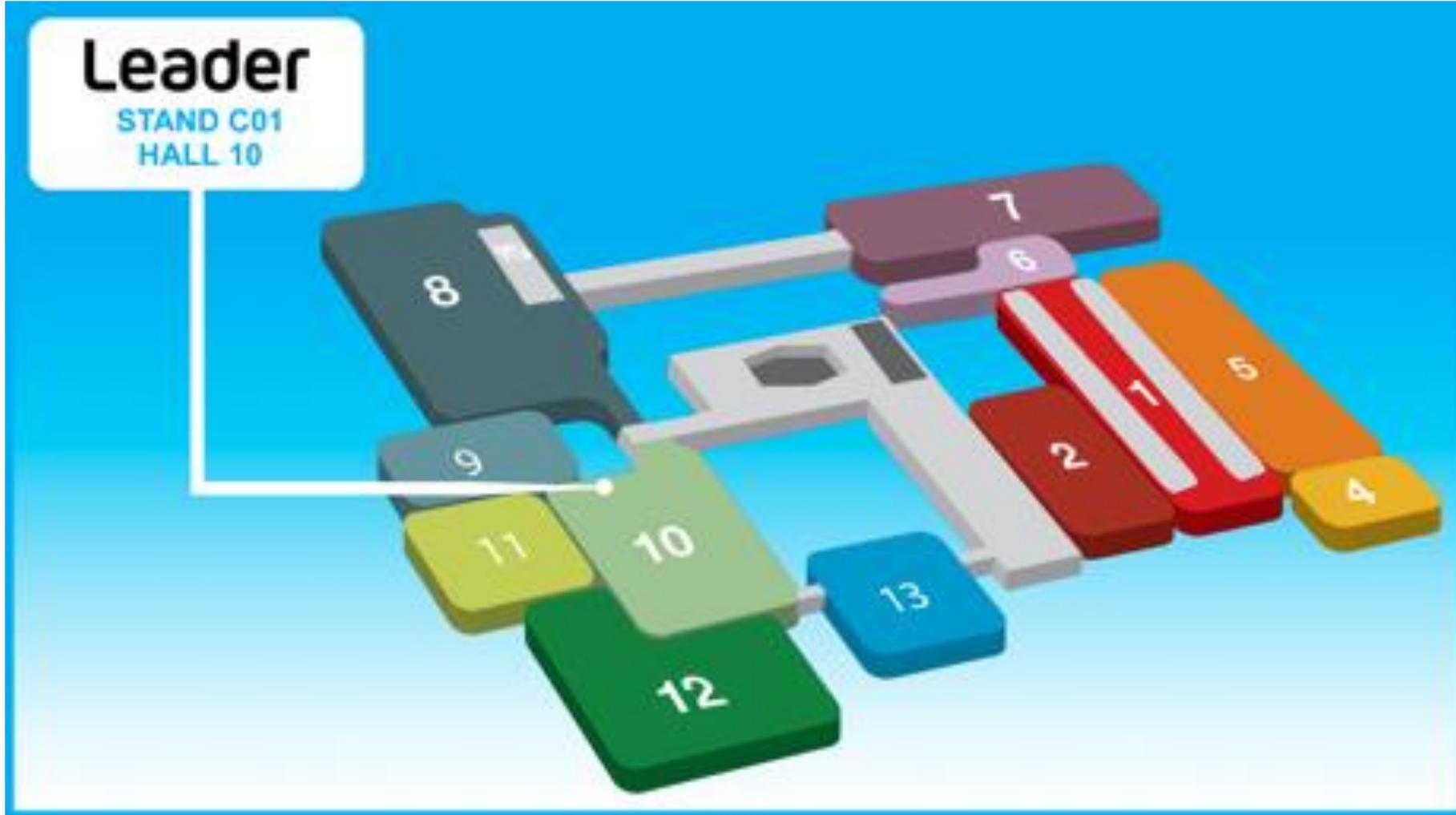
Leader

You don't have to



Leader

You don't have to



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info@aimsalliance.org

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- Tel : +44 7826 178 752



- If you would like more information including a copy of this presentation.



Any Questions?

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